



Lecture 3.: Nonconnective animated modules

3.1. Suspensions and loop spaces

Def: \mathcal{C} ∞ -category with terminal object $pt \in \mathcal{C}$
 $(Map_{\mathcal{C}}(X, pt))$ is a contractible anima

$f: X \rightarrow Y$ morphism in \mathcal{C} $\forall X \in \mathcal{C}$

$Cofib(f) = \underline{\text{cofibre}}$ of f is the ~~colimit~~ pushout in the diagram

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ \downarrow & \lrcorner & \downarrow \\ pt & \xrightarrow{\quad} & Cofib(f) \end{array} \quad (\text{cocartesian square})$$

$Fib_y(f) = \underline{\text{fibre}}$ of f at any "point" $y: pt \rightarrow Y$

is the pullback in the square:

$$\begin{array}{ccc} Fib_y(f) & \rightarrow & X \\ \downarrow & \lrcorner & \downarrow f \\ pt & \xrightarrow{y} & Y \end{array} \quad \text{cartesian square}$$

Example: \mathcal{C} ordinary category (viewed as an ∞ -category via N)

Theorem:

$$Cofib(f) \cong \text{Coker}(f) \quad Fib_y(f) = \text{Ker}(f)$$

Example: \mathcal{C} ∞ -category, $X \in \mathcal{C}$ object

suspension of X : $\Sigma(X) \in \mathcal{C}$ $\Sigma(X) = Cofib(X \rightarrow pt)$



the loop space $\Omega_x(X) := \text{Fib}_x(\text{pt} \xrightarrow{x} X)$

$$X \rightarrow \text{pt}$$

$$\downarrow \quad \lrcorner \downarrow$$

$$\text{pt} \rightarrow \Sigma(X)$$

coCartesian

$$\Omega_x(X) \rightarrow \text{pt}$$

$$\downarrow \quad \lrcorner \quad \downarrow^x$$

$$\text{pt} \xrightarrow{x} X$$

Cartesian

Rule: \mathcal{C} ordinary category $\rightsquigarrow \Sigma(X) = \text{pt} \quad \Omega_x(X) = \text{pt}$
 $\forall X, \forall x: \text{pt} \rightarrow X$

Ex: In the ∞ -category Kan \simeq Anim

$$\Sigma(\phi) = S^0$$

$$S^{n+1} = \Sigma(S^n) \quad \forall n \in \mathbb{N}$$

$$\emptyset \rightarrow \text{pt}$$

$$\downarrow \quad \lrcorner \downarrow$$

$$\text{pt} \rightarrow \text{pt} \sqcup \text{pt}$$

Rule: points of a loop space $\Omega_x(X)$:

$$\text{pt} \rightarrow \Omega_x(X) \rightarrow \text{pt}$$

$$\downarrow \quad \lrcorner \quad \downarrow^x$$

$$\text{pt} \xrightarrow{x} X$$



$$\begin{array}{ccc} \text{pt} & \xrightarrow{\exists!} & \text{pt} \\ \exists! \downarrow & \lrcorner & \downarrow^x \\ \text{pt} & \xrightarrow{x_1} & X \\ & \lrcorner & \downarrow^x \\ & \text{pt} & X \end{array}$$

commutative
square

Warning: have to specify 2-simplices x_1, x_2 up to which the triangles commute.

$$\Delta^n \times \Delta^n \rightarrow \mathcal{C}$$

$$\Leftrightarrow (\text{pt} \xrightarrow{x} X) \simeq (\text{pt} \xrightarrow{x} X) \quad (\sigma_1)$$

$$(\text{pt} \xrightarrow{x} X) \simeq (\text{pt} \xrightarrow{x} X) \quad (\sigma_2)$$

$$\Leftrightarrow x \simeq y \simeq z \quad (\text{paths in } X)$$



path

\Rightarrow loop in X between the two points x and x'

\Leftrightarrow loop in X based at $x \in X$

3.2 Infinite loop spaces

Def: pointed anime: pair (X, x_0) $X \in \text{Anim}$ $x_0 : \text{pt} \rightarrow X$
 $(\sim \text{pointed Kan complex})$

$\text{Anim}_* = \{(X, x_0)\} = \infty\text{-category of pointed anime}$

(X, x_0) is n -connective if:

$$\pi_i(X, x_0) = 0 \quad \forall i \leq n$$

$$\begin{array}{c} \text{pt} \\ x_0 \downarrow \nearrow y_0 \\ X \xrightarrow{f} Y \end{array}$$

Ex: every $X \in \text{Anim}_*$ is 0-connective.

$X \in \text{Anim}_*$ is 1-connective $\Leftrightarrow X$ connected

$$\Leftrightarrow \pi_0(X) = \cancel{\neq} 0$$

Theorem (1-fold $\overset{\text{loop}}{\underset{\text{underlying anime}}{\curvearrowright}}$ spaces)

- Def: a 1-fold loop space is a pair (X_0, X_1) of pointed anime together with an isomorphism

$$X_0 \cong S(X_1).$$

$\overset{\text{underlying anime}}{\curvearrowright}$ delooping of X_0

(X_0, X_1) is connective if X_i is i -connective $\forall i$
 $(\Leftrightarrow X_1$ is 1-connective)

- Claim: 1) For every $X \in \text{Anim}_*$, $S(X)$ admits an \mathbb{E}_1 -group structure.



In particular, the functor

$$\{1\text{-fold loop spaces}\} \rightarrow \text{Anim}_*$$

$$(X_0, X_1) \longmapsto X_0$$

factors through $\{\mathcal{E}_1\text{-groups}\} \xrightarrow{\text{forget}} \text{Anim}_*$.

- 2) Restricted to the full subcategory of connective loop spaces, this gives an equivalence of ∞ -categories

$$\{\text{connective } 1\text{-fold loop spaces}\} \xrightarrow{\sim} \{\mathcal{E}_1\text{-groups}\}.$$

\Rightarrow Any \mathcal{E}_1 -group structure on $X \in \text{Anim}_*$ gives rise to a unique delooping BX

BX - 1-connective, pointed anima, $\Omega^2 BX \cong X$.

Rank: $\begin{array}{ccc} \{1\text{-fold loop spaces}\} & \xrightarrow{\sim} & \{\text{pointed anima}\} \\ (X_0, X_1) & \longleftarrow & X_1 \\ VI & & VI \end{array}$

$$\begin{array}{ccc} \{\text{connective } 1\text{-fold loop spaces}\} & \xrightarrow{\sim} & \{\text{pointed connected anima}\} \end{array}$$

$$(\Omega^2(X), X) \longleftrightarrow X$$

Definition: A spectrum is a sequence of pointed anima $X = (X_0, X_1, X_2, \dots)$ together with equivalences (isomorphisms) $X_n \simeq \Omega^2(X_{n+1}) \quad \forall n \geq 0$.

• X is an infinite delooping of X_0

(infinite loop space)



A spectrum X is connective if X_n is an n -connective pointed anima. ($\forall n \geq 0$).

$Spt = \infty$ -category of spectra

$Spt_{\geq 0}$ = full subcategory of connective spectra

$Spt \rightarrow \dots \xrightarrow{S^2} \text{Anim}_* \xrightarrow{S^2} \text{Anim}_* \xrightarrow{S^2} \text{Anim}_*$
limit diagram of ∞ -categories

$Spt_{\geq 0} \rightarrow \dots \xrightarrow{S^2} (\text{Anim}_*)_{\geq 2} \xrightarrow{S^2} (\text{Anim}_*)_{\geq 1} \xrightarrow{S^2} (\text{Anim}_*)_{\geq 0}$

full subcategory of 2-connective
pointed anima

Rank: Projections

$$Spt \xrightarrow{S^{2n}} \text{Anim}_*$$

$$(X_0, X_1, \dots) \mapsto \cancel{X_n}$$

Theorem (Infinite loop space machine)

1) $X \in Spt$ $\mathcal{R}^\infty(X) \in \text{Anim}_*$

admits an E_∞ -group str.

$\mathcal{R}^\infty: Spt \rightarrow \{\text{E}_\infty\text{-groups}\}$

2) When restricted to $Spt_{\geq 0}$:

Boardman-Vogt

Segal

Peter May

Lurie

$(Spt_{\geq 0}) \hookrightarrow Spt \xrightarrow{\mathcal{R}^\infty} \{\text{E}_\infty\text{-groups}\}$ is an equivalence.

3.3 Stable ∞ -categories



Def: \mathcal{C} ~~an~~ ∞ -category is stable if object which is

- admits finite limits and a zero object, (\Leftrightarrow terminal + initial)
- $\mathcal{S}\mathcal{R} : \mathcal{C} \rightarrow \mathcal{C}$ is an equivalence
($\Sigma \mathcal{S} \simeq \text{id}$, $\mathcal{S} \Sigma \simeq \text{id}$)
(behave like shift functors
in a triangulated category)

Theorem: Spt is a stable ∞ -category.

Sketch:

$$\begin{array}{ccccccc} \text{Spt} & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* \\ \mathcal{S}\mathcal{R} \downarrow & & \mathcal{R} \downarrow & & \mathcal{R} \downarrow & & \mathcal{R} \downarrow \\ \text{Spt} & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* & \xrightarrow{\quad \quad \quad \mathcal{R} \quad \quad \quad} & \text{Anim}_* \end{array}$$

$$\begin{array}{c} \theta : \text{Spt} \rightarrow \text{Spt} \quad \mathcal{S} \theta \circ \theta_n \simeq \theta_{n+1} \\ \downarrow \mathcal{S}^{\infty-n} \\ \theta_n : \text{Spt} \rightarrow \text{Anim}_* \quad \theta_n := \mathcal{R}^{\infty-n-1} \\ \mathcal{S} \theta \circ \mathcal{S}^{\infty-n-1} \simeq \mathcal{S}^{\infty-n} \end{array}$$

$$\begin{array}{l} \theta \circ \mathcal{R} \simeq \text{id} : \quad \mathcal{R}^{\infty-n} \theta \circ \mathcal{R} \simeq \mathcal{R}^{\infty-n-1} \circ \mathcal{R} \simeq \mathcal{R}^{\infty-n} \\ \mathcal{S} \theta \circ \theta \simeq \text{id} \quad \mathcal{R}^{\infty-n} \mathcal{S} \theta \circ \theta \simeq \mathcal{R}^{\infty-n-1} \circ \theta \simeq \mathcal{R}^{\infty-n} \end{array}$$

$$(\Rightarrow \theta \simeq \Sigma)$$

Prop: \mathcal{C} ∞ -category. TFAE:

- \mathcal{C} is stable
- \mathcal{C} admits finite colimits + zero obj.
and $\Sigma : \mathcal{C} \rightarrow \mathcal{C}$ equivalence.
- \mathcal{C} admits finite colimits + finite limits + zero obj.
and any commutative square is cartesian iff
it is cocartesian.



Def: \mathcal{E} stable an exact triangle in \mathcal{E} is
a comm. square

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ \downarrow & \lrcorner & \downarrow g \\ \text{zero obj.} & \xrightarrow{\sim 0} & Z \end{array} \quad \text{which is co/cartesian.}$$

Notation: $X \xrightarrow{f} Y \xrightarrow{g} Z$

Warning: Have to specify $g \circ f \sim 0$ (null-homotopy)
as part of the data.

Rule: The homotopy category $h(\mathcal{E})$ is triangulated:

- $h(\mathcal{E})$ additive

$\pi_0 \text{Maps}_{\mathcal{E}}(X, Y)$ are ab. groups

$\pi_0 \text{Maps}_{\mathcal{E}}(\Sigma(X), Y) = \pi_1(\text{Maps}(X, Y))$ is a group

$\simeq \pi_0 \text{Maps}(X, Y)$

$\pi_0(\text{Maps}_{\mathcal{E}}(\Sigma^2(X), Y)) \simeq \pi_2(\text{Maps}(X, Y))$ is an abelian group

$\forall x \in \Sigma^2(\mathcal{E}(X)) \quad (\mathcal{E} \text{ stable})$

- $[n] := \begin{cases} n & \text{if } n > 0 \\ -n & \text{if } n < 0 \end{cases}$ shift/translation

- exact triangles coming from image of $\mathcal{E} \rightarrow h(\mathcal{E})$



3.4 Animations of additive categories

Rule: \mathcal{C} algebraic category

$$\mathcal{C} \text{ additive} \Rightarrow \mathcal{C} \simeq \text{Fun}_{\mathbb{T}}(\mathcal{F}\mathcal{C}^{\text{op}}, \text{Ab})$$

Idea: $\forall X \in \mathcal{C} \Leftrightarrow X: \mathcal{F}\mathcal{C}^{\text{op}} \rightarrow \text{Set}$ automatically takes values in Ab

If $X \in \mathcal{C}$ representable (~~(is)~~ $\text{Hom}(-, X)$)

In general, X is built out of fint. colims

and ~~is~~ reflexive colim's of representable objs.

$\text{Ab} \rightarrow \text{Set}$ preserves such colimits

Prop: \mathcal{C} additive algebraic category

$$\text{Then: } \text{Anim}(\mathcal{C}) \simeq \text{Fun}_{\mathbb{T}}(\mathcal{F}\mathcal{C}^{\text{op}}, \text{Spt}_{\geq 0})$$

In particular: $\text{Anim}(\mathcal{C}) \hookrightarrow \text{Fun}_{\mathbb{T}}(\mathcal{F}\mathcal{C}^{\text{op}}, \text{Spt}) =: \text{Anim}^{\text{nc}}(\mathcal{C})$
 fully faithful embedding \Leftrightarrow with stable target
 and w/ ess. image closed under (fint) colimits
 and extensions.

Sketch: • Every $X \in \text{Anim}(\mathcal{C}) \Leftrightarrow X: \mathcal{F}\mathcal{C}^{\text{op}} \rightarrow \text{Anim}$
 takes values in \mathcal{C} -groups

$$\bullet \{ \mathcal{C}$$
-groups $\} \simeq \text{Spt}_{\geq 0} \hookrightarrow \text{Spt}.$

Rule: $\text{Anim}^{\text{nc}}(\mathcal{C}) \rightarrow \dashrightarrow \text{Andr}(\mathcal{C}) \xrightarrow{\cong} \text{Anim}(\mathcal{C})$ limit

Def: A nonconnective animated A-module is an object of ~~Anim(A)~~
~~Diff~~ $\simeq \text{Anim}^{\text{nc}}(\text{Mod A})$.



$D(A) := \text{Anim}^{\text{hc}}(\text{Mod}_A)$ stable ∞ -category

$D(A)_{\geq 0} = \text{Anim}(\text{Mod}_A)$ prestable ∞ -category

$D(A)_{\geq 0}^{\heartsuit} = \text{Mod}_A$ abelian category

References:

- [HA] Lurie, Higher Algebra, Chap. 1
- [SAG] Lurie, Spectral Alg. Geom, App C.1.5.7.